

# Referee

## COUNCIL ROCK Leadership



### The Adventure:

Games are a lot of fun, but sometimes a good time is spoiled over an honest disagreement. While sporting officials (like referees or umpires) can make mistakes like anybody else, they tend to make pretty good calls. Because referees don't play in the game, they are focused on making sure that the game is played fairly.

As a Lair, decide on a game to play and challenge another Lair to a competition. Everybody should already know the rules of the game. Choose one Cub from your Lair to be a referee, and invite the other Lair to choose one of its Cubs to be a referee too. The two referees will work together to agree on calls so that every other Cub can enjoy a fun, fair game.

### Online Resources: Trail Cards



### Safety Note:

- Do not run with a whistle in your mouth. If you trip and fall or get hit in the mouth, you can damage your teeth.
- How can the two referees work together to stay safe while keeping an eye on the game?

### Plan:

- What game will you play? How will you decide?
- How will the Lairs choose the referees?
- What equipment is needed for the game?
- What equipment is needed for the referees?
- When and where will you play the game?
- Will you review the rules so that everyone has the same understanding?

### Do:

- Choose a game to play and select a referee from each Lair.
- Play the game. Show respect to the calls the referees make. If the referees make a mistake or two, keep in mind that their mistakes are honest ones. Nobody is perfect!

### Review:

- What do you know now that you did not know before?
- How did the Lairs treat the referees?
- As referees, how did it feel to make the calls?
- Was the game fun with referees, or would it be more fun without them? How come?
- What would you do differently next time?

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